

# **SKABB SUMMER SLAM** **TAG TEAM CHAMPIONSHIP**

*OoooooOOOOOOOhhhhh YeaahhhhhhHHhhhhh!!!!*

SKABB are proud to present the 2024 Summer Slam Tag Team Championship

This is a pairs event with a difference. After each of round you and your partner must TAG and switch races. So find a teammate, pick your teams and get ready to RUMBLE!

If you do not have someone to team up with but still want to attend please let us know and we will find a stand in.

**Date:** Saturday 13th July 2024

**Location:** TBC

**Cost:** £20 NAF members. Non NAF Members £25 inc membership.

NAF membership can be found here <https://www.thenaf.net/members-area/join-the-naf/>

Signing up online costs \$10 but we can sign you up for £5 as part of your entry fee.

Please buy tickets in advance by sending payment by PayPal to skabbleague@gmail.com. Please select your payment as Family and Friends and include your NAF Name and number (if a member) as well as the code SUMMER so we know which tournament you are booking for.

**TFF Post:** tbc

**Facebook Post:** tbc

There is a Discord for BloodBowl in the South East which will be the best place for you to ask any questions: <https://discord.gg/xWNBzMBq4>

Nearest rail: Folkestone Central

Recommended car parks: TBC

Food options: TBC

## **Schedule**

Day One

Registration: 09:15- 09:30

First game: 09:45 - 12:00

Lunch: 12.00- 12:45

Second game: 12:50 -15:05

Third game: 15:15- 17:30

Final game: 17:45 - 20:00

Prize giving and pack up.

Strictly 2:15 per round. If you need a clock please ask. At time it will be dice down and game over.

### **Tournament Rules**

We will use the Summer Weather Table from Death Zone pg77

A copy will be made available on the day.

### **Trapdoor Special Rule.**

The Trapdoors have been replaced by tables.

If you are knocked down, or fall over into a square with a trapdoor there is an additional +1 modifier to your armour roll.

### **They've GOT A STEEL CHAIR!!**

Once per game at the start of any drive you may give one non positional player on your team a steel chair.

For that drive they gain Mighty Blow +1 and Secret Weapon.

Please mark the payer with a loom band or similar to indicate this change.

### **Team Building rules**

You have a budget of 1150k gp to purchase your team, rerolls, coaching staff and inducements\* This is a Swiss style resurrection tournament. Any players gained during a match do not carry over to the next (Raise the dead or Nurgles Rot)

The first round will be random and subsequent rounds will be drawn Swiss Style.

As this is a tag team event your combined individual score will give your team score.

E.g. Dave Wins his game and gains 4 bonus points (24) and Davina loses her game but gains 5 bonus points. Their total team score is  $24 + 5 = 29$  points.

## **Team Points**

Each pair has a total of 4 team points to spend

Tier 1 - 3 Team Points

Tier 2 - 2 Team Point

Tier 3 - 1 Team Point

Tier 4 - 0 Team Points

Any left over Team Points may be converted into 1 skill points.

E.G. Dave takes High Elves for 2 Team Points and Davina takes Chaos Chosen for 1 Team point. This leaves them with 1 team point which becomes 1 skill point. They have to decide which team gains this extra point.

### **Tier 1 5 Skill Points - No Secondary Skills**

Amazons, Chaos Dwarves, Dark Elves, Dwarves, Lizardmen, Norse, Shambling Undead, Skaven, Underworld Denizens, Wood Elves

### **Tier 2 6 Skill Points - Max 1 Secondary Skill**

High Elves, Humans, Necromantic Horror, Orcs Tomb Kings, Elven Union, Vampires

### **Tier 3 7 Skill Points - Max 2 Secondary Skills**

Black Orcs, Chaos Chosen, Chaos Renegades, Imperial Nobility, Khorne, Old World Alliance, Nurgle, Slann

### **Tier 4 8 Skill Points - Max 3 Secondary Skills**

Goblins, Ogres, Halflings, Snotlings.

Primary Skill = 1 SP, Secondary Skill = 2 SP

You MAY stack skills. Maximum of 6 additional skills on any one player.

Star Players may not be given any additional skills

### **\*Allowed inducements:**

0-1 Weather Mage for 30k, available to all teams.

0-2 Bloodweiser Kegs for 50k each, available to all teams.

0-3 Bribes for 100k each, or 50k each for "Bribery and Corruption" teams.

0-1 Josef Bugman for 100k, available to all teams.

0-1 Mortuary Assistant for 100k, available to teams with the "Sylvanian Spotlight" special rule.

0-1 Plague Doctor for 100k, available to teams with the "Favoured of Nurgle" special rule.

0-2 Wandering Apothecaries for 100k each, available to teams that can include an apothecary.

0-1 Master Chef for 300k, or 100k for teams with the "Halfling Thimble Cup" special rule.

Riotous Rookies for teams with Low Cost Linemen

0-2 Star Players (See Below)

## **Star Players Taxes**

Teams may add star players to their team after 11 regular players are rostered.

Non Mega Stars have a tax of 3 Skill Points in addition to their hiring fee.

\*Mega Stars have a tax of 6 Skill Points in addition to their hiring fee.

## **\*Mega Stars**

Bomber Dribblesnot,

Cindy Piewhistle

Deeproot Strongbranch,

Dribl and Drull

Griff Oberwald,

Hakflem Skuttlespike,

Kreek 'the Verminator' Rustgouger

Skitter Stab-Stab

Ivan 'The Animal' Deathshroud

Morg 'n' Thorg

## **Highlander Rule**

If both teams have hired the same star players then neither may use them for that match.

## **Scoring**

20 points for a win

10 points for a draw

Bonus points

1 per cas max 3 per match (All cas count)

1 per TD max 3 per match

## **Awards**

Winning Team

Second Place Team

Most Individual TD

Most Individual CAS (All CAS count)

Best Team Outfit

## **Tiebreakers**

Combined Team TD and CAS

Head to Head Record

Rock, Paper, Scissors (Best of 3)

## **You Will Need**

A BloodBowl team, ideally painted.

All positionals and any additional skills MUST be clearly defined.

Three Block Dice, 2 D6, D8, D16

Scatter and passing templates.

We will provide all pitches on the day.

If your opponent asks to share dice you must do so.

Please ask before touching your opponents miniatures.

The referees decisions are final.

No refunds will be allowed after 12th June 2024